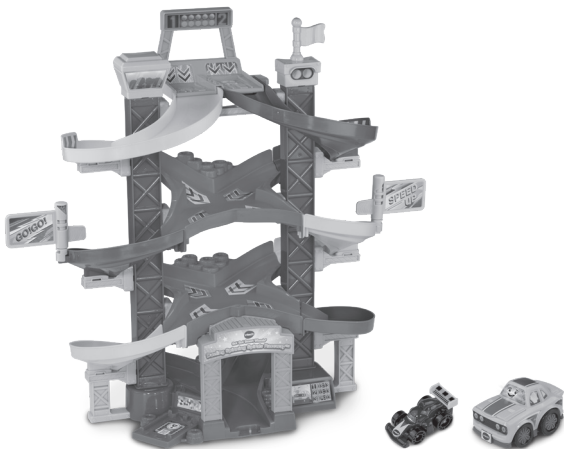


vtech®

Instruction Manual

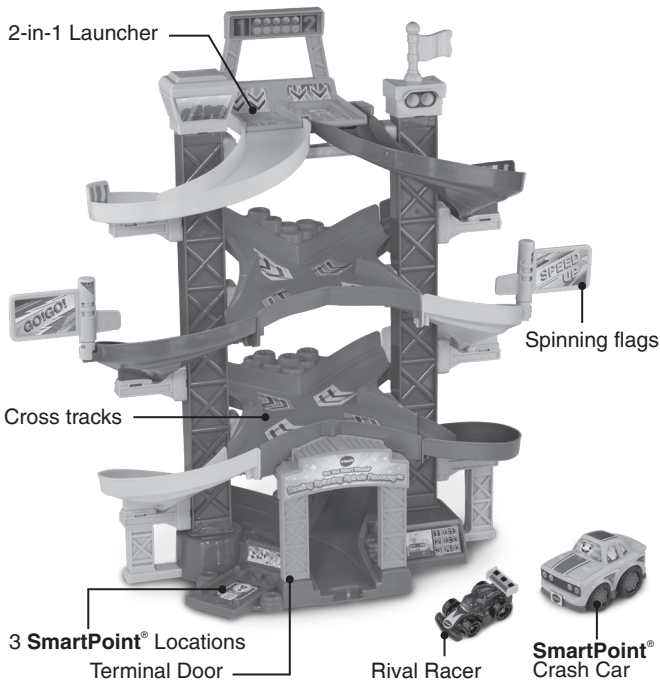
Go!Go! Smart Wheels®

Dueling Spinning Spirals Raceway™



INTRODUCTION

Thank you for purchasing the **VTech® Go! Go! Smart Wheels-Dueling Spinning Spirals Raceway™**. Little ones will love exploring the **VTech® Go! Go! Smart Wheels - Dueling Spinning Spirals Raceway™**. Race to the finish line with the **SmartPoint® Crash Car**, and **Rival Racer**. It's time to have a race!



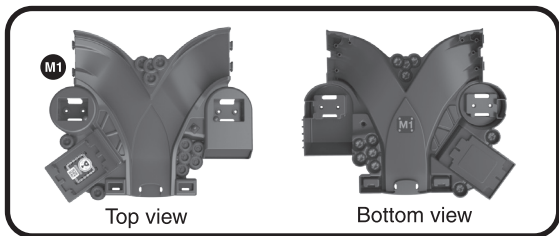
INCLUDED IN THE PACKAGE



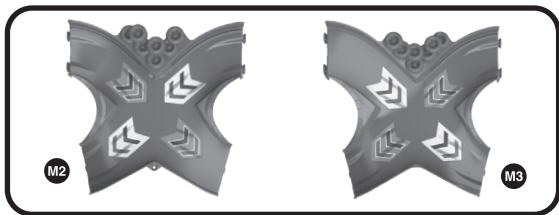
One **SmartPoint**[®]
Crash Car



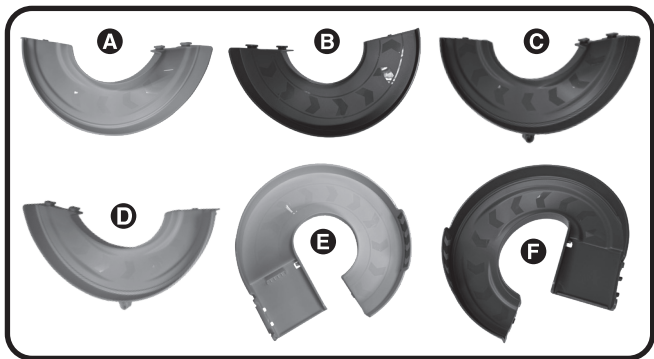
One
Rival Racer



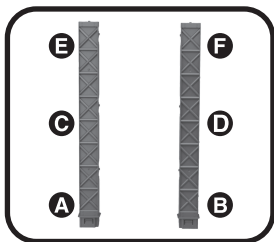
One base **M1** (You can find piece numbers engraved on the bottom)
with one **SmartPoint**[™] Winner's Podium



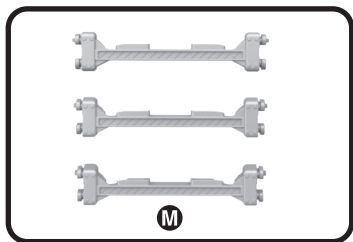
Two Cross tracks **M2**, **M3**



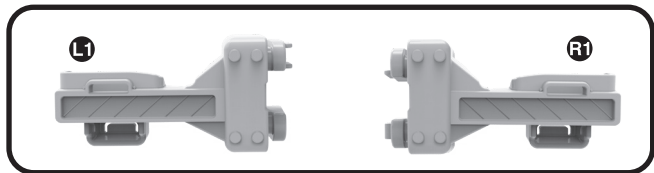
Six slide tracks A,B,C,D,E,F



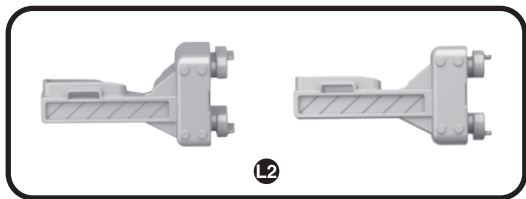
Two major pillars



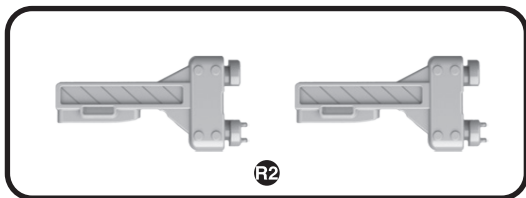
Three double brackets M



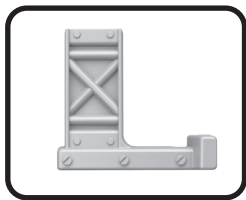
Two base brackets L1,R1



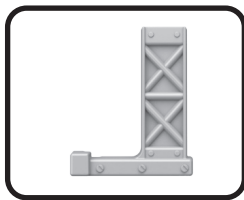
Two Left tower brackets L2



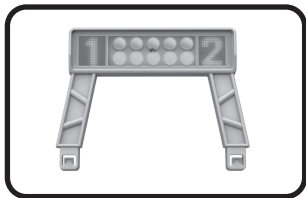
Two Right tower brackets R2



One
Small bracket



One
Big bracket



One
Launcher handle



One
Finish line



One 2-in-1 Launcher



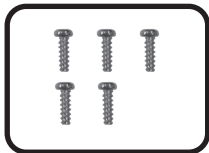
Two Flipping flags



One Tower top



One Tower flag



Five screws

- Sticker Sheet
- Quick Start Guide

WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE

Please save this manual as it contains important information.

ATTENTION

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes, cordons et vis d'emballage. Ils ne font pas partie du jouet.

NOTE

Il est conseillé de sauvegarder ce manuel car il comporte des informations importantes.

CAUTION

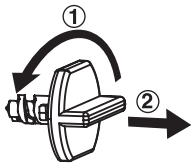
This package contains small screws. Adult assembly required.

For your child's safety, do not let your child play with the toy until it is fully assembled.

If there are no locks inside the package, disregard this message.

Removing the Packaging Locks:

- ① Turn the packaging locks anticlockwise several times.
- ② Pull out the packaging locks and discard.





CAUTION:

This package contains small screws. Adult assembly required. For your child's safety, do not let your child play with the toy until it is fully assembled.



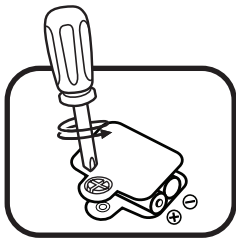
ATTENTION !

Ce jouet contient des petites vis. Ce jouet doit être assemblé par un adulte. Pour la sécurité de votre enfant, ne pas le laisser jouer avec le jouet tant que ce dernier n'est pas complètement assemblé par un adulte.

INSTRUCTIONS

Battery Removal And Installation - Race Car

1. Make sure the unit is turned **OFF**.
2. Find the battery cover located on the bottom of the Race Car, use a screwdriver to loosen the screw and then open the battery cover.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 2 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended).
5. Replace the battery cover and tighten the screw to secure.



WARNING:

Adult assembly required for battery installation.
Keep batteries out of reach of children.



ATTENTION :

Les piles ou accumulateurs doivent être installés par un adulte.
Tenir les piles ou accumulateurs hors de portée des enfants.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.

- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES

- Remove rechargeable batteries (if removable) from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

IMPORTANT : INFORMATIONS CONCERNANT LES PILES

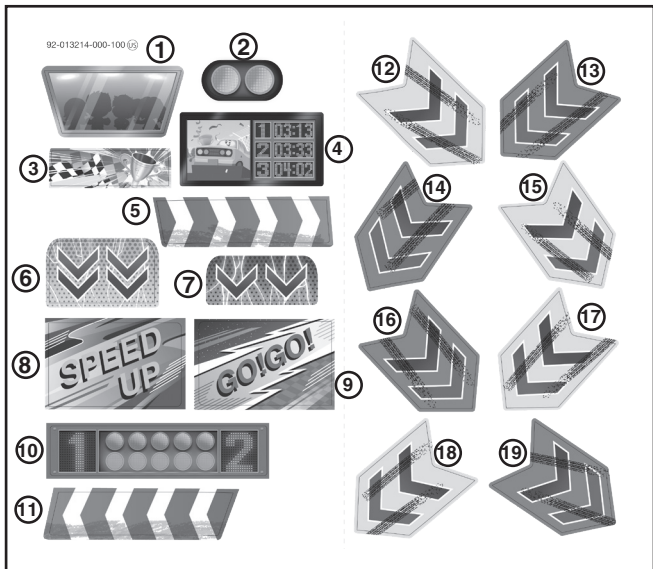
- Mettre en place les piles ou les accumulateurs en respectant les polarités + et –.
- Ne pas mélanger des piles ou des accumulateurs neufs avec des usagés.
- Ne pas mélanger différents types de piles : alcalines, zinc-carbone et rechargeables.
- Seules des piles du type recommandé doivent être utilisées.
- Ne pas mettre les bornes d'une pile ou d'un accumulateur en court-circuit (en reliant directement le + et le –).
- Retirer les piles ou les accumulateurs en cas de non-utilisation prolongée.
- Enlever les piles ou les accumulateurs usagés du jouet.
- Ne les jeter ni au feu ni dans la nature.

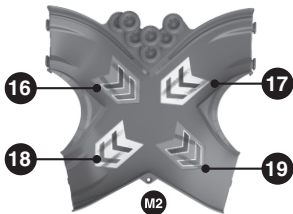
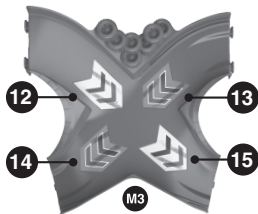
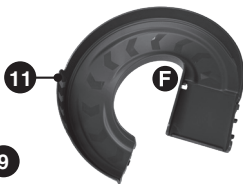
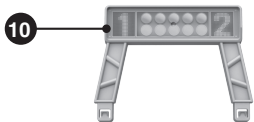
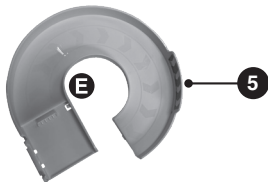
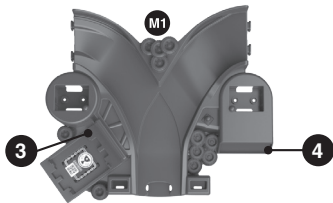
PILES RECHARGEABLES

- Enlever, lorsque c'est possible, les accumulateurs du jouet pour les recharger.
- Les accumulateurs ne doivent être chargés que sous la surveillance d'un adulte.
- Ne pas tenter de recharger des piles non rechargeables.

LABEL APPLICATION

Please adhere the labels to the playset securely as indicated on the following page:



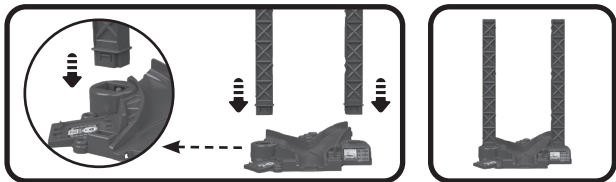


ASSEMBLY INSTRUCTIONS

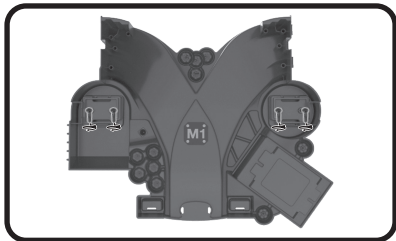
With the Go! Go! Smart Wheels® - Dueling Spinning Spirals Raceway™, safety comes first. To ensure your child's safety, adult assembly is required.

1. Assemble and attach the Base **M1** with the SmartPoint™ Winner's podium and two major pillars following the steps below:

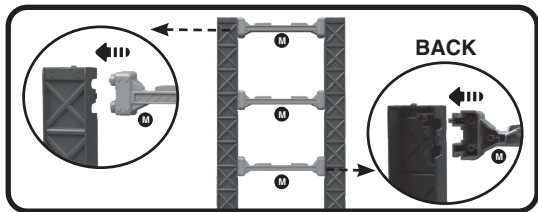
A: Insert the major pillars into the slots on the tower base **M1**. A clicking sound will confirm they are firmly connected.



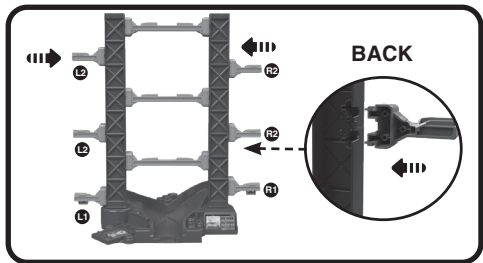
Insert 4 screws into the holes on the bottom of base **M1**, and tighten them.



B: Insert three double brackets **M** to connect the pillars. Starting at the back of the pillars, insert each bracket **M** into the slot (shown below). A clicking sound will confirm they are firmly connected.

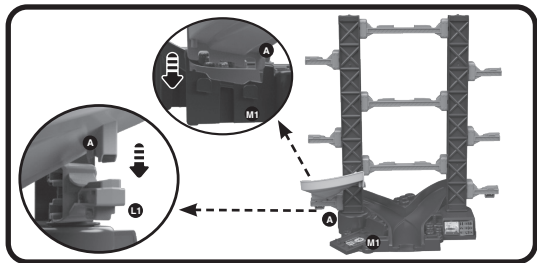


C: Use the same method to insert the base brackets **L1** & **R1**, two left tower brackets **L2**, and two right tower brackets **R2**. A clicking sound will confirm they are firmly connected.

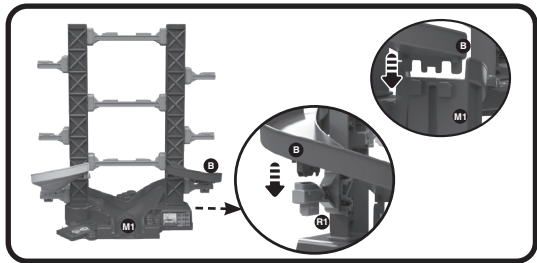


2. Assemble and attach the tracks on the ground floor following the steps below:

A. Attach track **A** to the Base **M1**: Insert track **A** into the slot of the base bracket **L1**, then connect the track with the base. A clicking sound will confirm they are firmly connected.

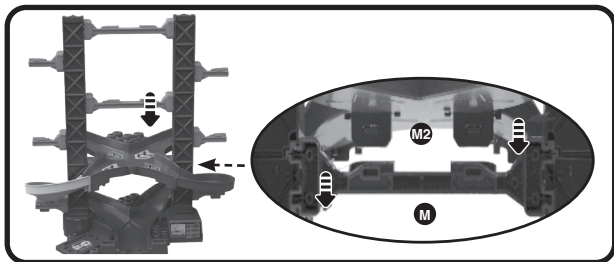


B. Attach track **B** to the Base **M1**: Insert the track **B** into the slot of base bracket **R1**, then connect the track with the base. A clicking sound to confirm they are firmly connected.

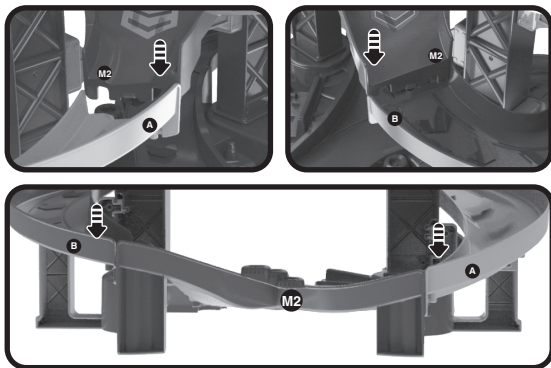


3. Assemble and attach the tracks on the second floor following the steps below:

A. Insert cross track **M2** (screw-hole on the **M2** face forward) into the 1st bracket **M**: Pass the cross track **M2** between the pillars and insert it into the slots of the 1st bracket **M**. A clicking sound will confirm they are firmly connected.

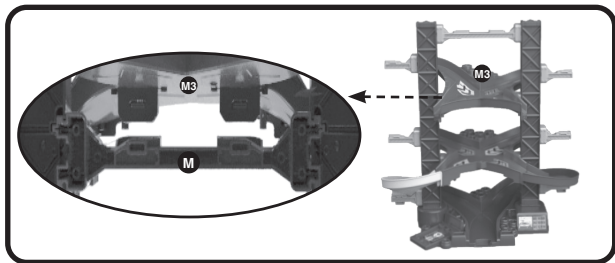


B. Connect track **A** and track **B** with cross track **M2**.

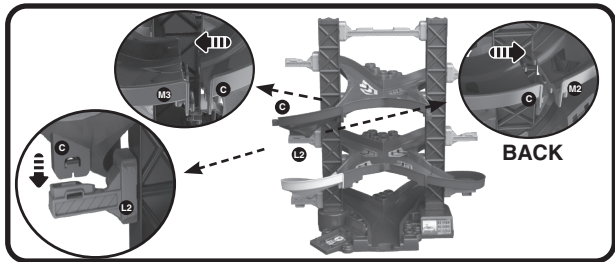


4. Assemble and attach the tracks on the third floor following the steps below:

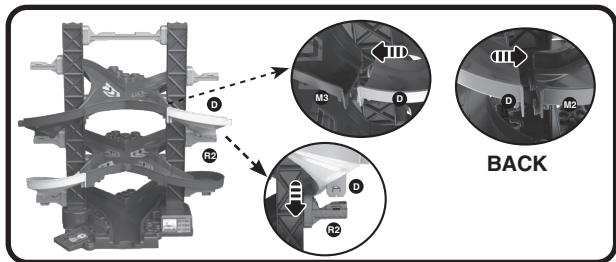
A. Insert the cross track M3 into the 2nd bracket M: Pass the cross track M2 between the pillars and insert it into the slots of the 2nd bracket M. A clicking sound will confirm they are firmly connected.



B. Connect the track C with cross track M2&M3: Connect track C to Left tower bracket L2. Then connect track C to the left rear of M2 and the left front of M3. A clicking sound will confirm they are firmly connected.

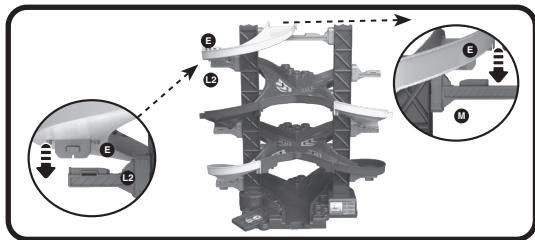


C. Connect the track **D** with cross track **M2&M3**: Connect track **D** to Right tower bracket **R2**. Then connect track **D** to the right rear of **M2** and the right front of **M3**. A clicking sound will confirm they are firmly connected.

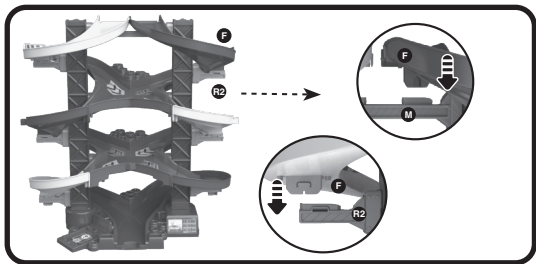


5. Assemble and attach the tracks on the next level following the steps below:

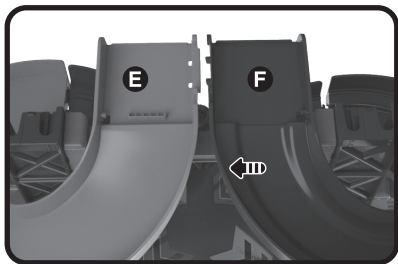
A. Connect the track **E** with cross track **M3**: Connect track **E** to Left tower bracket **L2**. Then connect track **E** to the left rear of **M3** and the left front of **M**. A clicking sound will confirm they are firmly connected.



B. Connect the track **F** with cross track **M3**: Connect track **F** to Left tower bracket **R2**. Then connect track **E** to the left rear of **M3** and the left front of **M**. A clicking sound will confirm they are firmly connected.

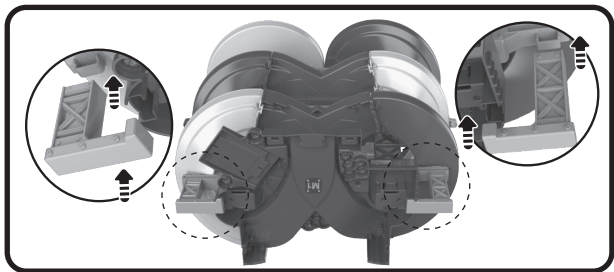


C. Connect the track **E** & track **F**. A clicking sound will confirm they are firmly connected.

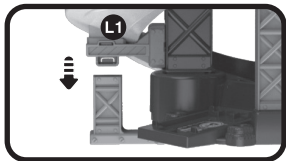


6. Assemble and attach the small & big brackets with the tower base **M1** following the steps below:

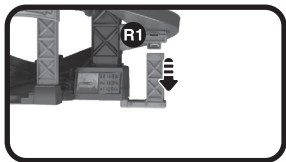
A. After above steps, flip the unit to show the bottom of the base and locate 2 slots besides the screws.



B. Insert the small bracket into the left slot of the base.

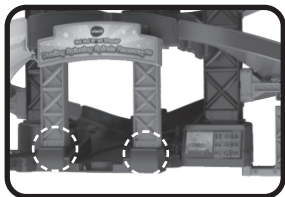


C. Insert the small bracket into the right slot of the base.

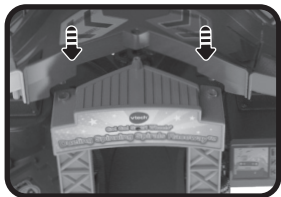


7. Assemble and attach the Finish line to tower base M1 following the steps below:

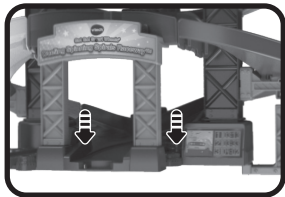
A. Before inserting the Finish line, make sure the label side is facing forward.



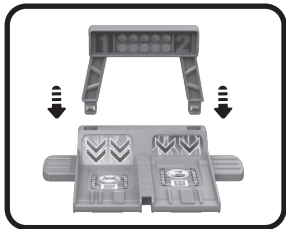
B. Connect and insert the top of the door into the slots of **M2**.



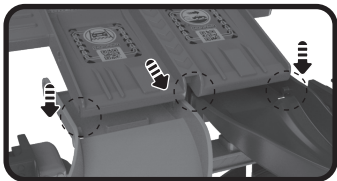
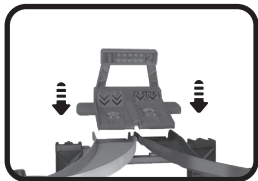
B. Connect and insert the bottom of the door into the slots of M1. Then tighten the screw at **M2** to secure.



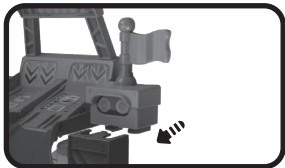
8. Assemble and attach the launcher following the steps below:
A. Insert the launcher handle into the slots of the 2-in-1 launcher.



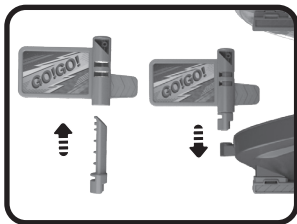
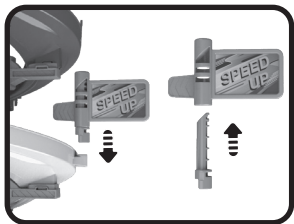
- B. Insert the launcher on the top of the raceway. A clicking sound to confirm they are firmly connected.



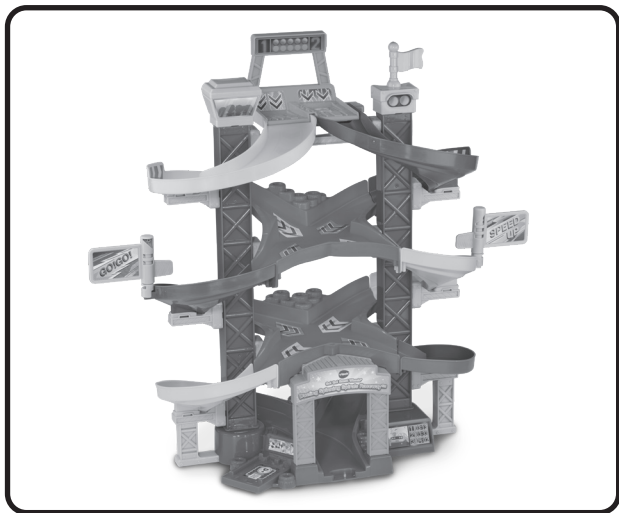
9. Assemble and attach the flags following the steps below:
A. From back to front, insert the tower top into the slot on the top of the left pillar. Push the tower flag into the slot on the top of the right pillar.



B. Assemble the spinning flags.





Once you've completed the above steps, you are ready to play! You can also connect the construction tower to other **Go! Go! Smart Wheels®** track sets (each sold separately).

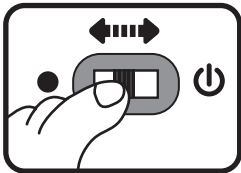


PRODUCT FEATURES

Crash Car

1. On/Off Switch

To turn the unit **On**, slide the **On/Off Switch** to the **On** () position. To turn the unit **Off**, slide the **On/Off Switch** to the **Off** () position.



2. Automatic Shut-Off

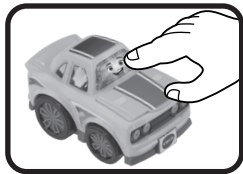
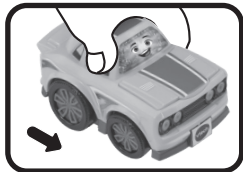
To preserve battery life, the **SmartPoint® Crash Car** will automatically power-down after approximately **60** seconds without input. The unit can be turned on again by pressing the **Light Up Button** or triggering a SmartPoint® location.

Note: This product is in Try-Me mode in the packaging. After opening the package, turn the **SmartPoint® Crash Car** off and on again to proceed with normal play. If the unit powers down while playing, we suggest changing the batteries.

ACTIVITIES

Crash Car

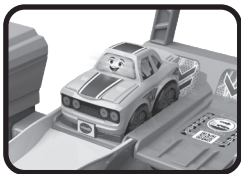
1. Press the **Light-up Button** to hear fun phrases, songs, sounds and melodies. While a melody is playing, continue pushing the **SmartPoint® Crash Car** to add fun sounds on top of the melody. The windshield light will flash with sounds.
2. Push the **SmartPoint® Crash Car** to hear fun sounds and phrases. The windshield light will flash with sounds.
3. Place the **SmartPoint® Crash Car** on one of the playset's three **SmartPoint®** locations to see the vehicle's lights flash and to hear fun sounds, short tunes and phrases. The **SmartPoint® Crash Car** even interacts with other **Go! Go! Smart Wheels®** playsets (other playsets sold separately).



ACTIVITIES

Criss-cross Spiral Playset

1. Place the **SmartPoint® Crash Car** or any **SmartPoint®** vehicle (each sold separately) on any of the three **SmartPoint®** locations to trigger fun sounds, songs or phrases.



2. Put the **SmartPoint® Crash Car** and **Rival Racer** on the **SmartPoint® Launcher 1 & Launcher 2**, then pull the handle to launch and race.



3. Put the **SmartPoint® Crash Car** on the **SmartPoint® Winner's Podium** to hear some fun phrases and responses.



MELODY LIST

1. Yankee Doodle
2. A-Tisket A-Tasket
3. Do You Know the Muffin Man
4. Skip to My Lou
5. Three Little Kittens
6. Bicycle Built for Two

SONG

Song 1

Got to go fast, to be first
to hit the finish line. I'm first! Oh yes, I'm first because I'm fast!
Yes, I'm fast! Yes, I'm super, duper speedy fast. I'm fast!

Song 2

Slow, slow, slow it down,
gently tap your brakes.
Take your time, to unwind, when you need a break

Song 3

Go! Go! Smart Wheels!
I'm a Go! Go! Smart Wheels Race Car.
Cheer and clap for me(Go! Go!)
We will win the championship.
Let's Go! Go! and see! (Go! Go!)

Song 4

And when I go fast, I go super fast,
and when I'm slow, I calm down.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on a hard surface and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Turn the unit **Off**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **On**. The unit should now be ready to play again.
5. If the unit still does not work, install a new set of batteries.

CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

IMPORTANT NOTE:

If the problem persists, please call our **Consumer Services Department** at **1-800-521-2010** in the U.S. or **1-877-352-8697** in Canada, or by going to our website at **vtechkids.com** and filling out our **Contact Us** form located under the **Customer Support** link. Creating and developing VTech products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions you might have. A service representative will be happy to help you.

Supplier's Declaration of Conformity

47 CFR § 2.1077 Compliance Information

Trade Name: VTech®
Model: 5702
Product Name: Dueling Spinning Spirals Raceway™
Responsible Party: VTech Electronics North America, L.L.C
Address: 1156 W. Shure Drive, Suite 200
Arlington Heights, IL 60004
Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:
(1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND
(2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE
D OPERATION.

CAN ICES-003(B)/NMB-003(B)

**Visit our website for more
information about our products,
downloads, resources and more.**

vtechkids.com
vtechkids.ca

Read our complete warranty policy online at
vtechkids.com/warranty
vtechkids.ca/warranty

